

# ObiMobile Editor

## FAQ

FAQs on how to create and app, and app templates.

## CREATING YOUR APP

**Q:** How do I create an application?

**A:** Creating your own mobile application is made easy with the ObiMobile editor. You can choose from ready-made templates or create one from scratch.

First, log in and click on the “Create New Application” button found at the bottom of the page.

## Welcome to ObiMobile

Subscription

Super User

Please select an application:

ID	Name	
Loading...		

Create New Application

You will have the option to create your app using a blank template, or choosing a template.



There are various templates available for you to choose from. They range from templates for your chamber of commerce, to templates for your own business. Simply click on the right and left arrows to see the different applications. Click on the template you want to use.

Select a Template to use for the new application:

Go to page 2

**CHAMBER OF COMMERCE**

- Places to Stay
- Places to Eat
- Places to Shop
- Financial Services
- General Services
- Home Services
- Advertising and Promotions
- Local Government
- Job Services
- Business Events
- Business Expo
- Accounting

10% off  
Buy a product & get another product for 10% off


Chamber of Commerce  
Creator: ObiMobile  
Downloads: 19

**City Government**

- Report an Issue
- Mayor and City Council
- Library
- Parks and Recreation
- Rehabilitation Projects
- Children's Place
- City Issues
- Community Development
- Senior Services
- Transportation
- Daily Politics
- Police Services

City Government  
Creator: ObiMobile  
Downloads: 25

After you click on the template of your choice, a preview of it will pop up. Scroll to the bottom and click on the 'Create' button.



Girls Night Out

Gifts For Everyone

Health & Beauty

Art and Music

Places to Stay

Town Festivals

Powered by ObiMobile.com

Note: All photos are licensed with Bigstock and all icons are licensed with Icon Finder

**Downtown**  
Creator: ObiMobile  
Downloads: 25

Create Close

Type in the name of your application (you may only use an application name once) and click on create.

Create Application:

Application Name:



**Q:** What's the difference between a blank template and one of the ObiMobile ready templates?

**A:** The blank template means that there will be **no** any already-made pages that you only need to customize.

This blank template is recommended for individuals that are more familiar with the ObiMobile editor.

The screenshot displays the ObiMobile Editor interface. On the left is a file tree with folders for 'images', 'pages', and 'templates', and files for 'MasterPage' and 'PinPage'. The 'pages' folder is highlighted in yellow. To the right of the tree are input fields for 'Application: Your Mobile App', 'Application URL: http://obimobile.mobi/', 'Page Name:', and a 'Default Page' checkbox. Below these is the 'ObiMobile Editor' toolbar, which includes sections for 'Font Name and Size' (Arial, 13), 'Font Style' (Bold, Italic, Underline), 'Undo/Redo', 'Alignment', 'Paragraph Style' (Normal), 'Insert Item', 'View', 'Save', 'Ads', and 'Publish'.

The ObiMobile ready templates such as Downtown or City Government templates are filled with the essential pages for a mobile app. You will only need to customize the pages to fit your organization.

The screenshot displays the ObiMobile Editor interface. On the left is a yellow sidebar with a tree view of pages: images, pages, a.Job\_posting, a.Jobs, a.Jobs\_resume, a.Mixers, Advocacy, dining\_dominos, dining\_sapphire\_properties, health\_roxy\_properties, index, main\_dining, main\_health, main\_map, main\_more, main\_nightlife, main\_services, main\_shopping, main\_specials, main\_stay, and main\_visitor. The main editor area at the top includes fields for 'Application: Your Mobile App1', 'Application URL: http://obimobile.mobi/', 'Page Name: index', and a checked 'Default Page' option. Below these is the 'ObiMobile Editor' toolbar with sections for 'Font Name and Size' (Arial, 13), 'Font Style' (Bold, Italic, Underline), 'Undo/Redo', 'Alignment', 'Paragraph Style' (Normal), and 'Indentation'. A second row of icons includes 'Lists', 'Insert item', 'View', 'Save', 'Ads', and 'Publish'. A third row contains 'Access' and 'Data source' options. The main content area features three placeholder images: a hotel room tray labeled 'Places to Stay', a roasted pig on a platter labeled 'Places to Eat', and two women with shopping bags labeled 'Places to Shop'.

**Q:** What is the Master Page? Is that the default screen that people will see when they use my mobile app?

**A:** The Master Page is not the default page that your app users will see. The Master Page is where you include content that will be shown in **every** page on your mobile app. Images or menus that you want to appear at the top of your mobile app should be placed before the “{Content}” text. Images, menus, or disclaimers that you want to appear at the bottom of your mobile app should be placed after the “{Content}” text. For most ObiMobile Apps, the Master Page includes a banner image and menu buttons.

The screenshot displays the ObiMobile Editor interface. On the left, a file tree shows a project structure with folders for 'images', 'pages', and 'templates', and files for 'MasterPage' and 'PinPage'. The main configuration area on the right includes:

- Application: Your Mobile App
- Application URL: http://obimobi
- Page Name: Index
- Default Page (highlighted in yellow)
- Pin: [Empty field]

Below the configuration fields is the 'ObiMobile Editor' toolbar, which includes:

- Font Name and Size: Arial, 13
- Font Style: Bold (B), Italic (I), Underline (U)
- Text alignment: Left (A<sub>L</sub>), Right (A<sub>R</sub>)
- Text color: [Color picker]
- Background color: [Color picker]
- Undo/Redo: [Undo], [Redo]

**Q:** How do I insert a banner image and menu in my Master Page?

**A:** Inserting a banner image is the same process as inserting a regular image, but checking off the banner image option.

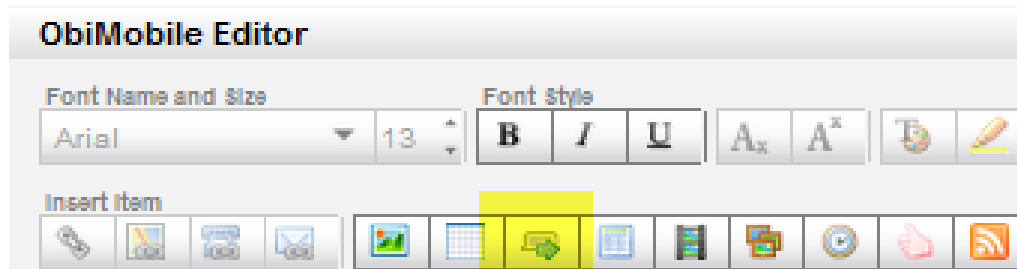
The screenshot shows the 'Link Options' dialog box with the following fields and options:

- Image URL:** A text field containing 'Image URL Here'. A small upward-pointing arrow is located to its right.
- Size:** Two input fields containing '300' and '300', separated by an 'x'.
- Text Flow:** A set of four icons representing different text flow options.
- Padding:** A text field containing '0' with up and down arrows.
- Border:** A dropdown menu set to 'none'.
- Description:** A text field containing 'Dining Options'.
- Banner Image:** A checkbox that is currently unchecked.
- Link:** A section containing a 'Link URL' text field and a dropdown arrow.

Annotations with red arrows point to the following elements:

- A box on the left points to the 'Size' and 'Padding' fields: "Customize the size of you image and padding size by entering your desired dimensions."
- A box on the right points to the small arrow next to the 'Image URL' field: "Click on this small arrow to see the list of images you've uploaded. Click on the image you want." Below this box, the text 'dining.jpg' is visible.
- A box on the right points to the 'Banner Image' checkbox: "If you want to stretch your image across your app horizontally, check this box."
- A box at the bottom points to the 'Link URL' field: "This Link URL option allows your image to be clickable. You can choose a page from your app or paste in a URL from outside your mobile app."

To insert menu buttons, simply click on the Insert Menu button.



FAQs on the available page templates.

## PAGE TEMPLATE FAQs

**Q:** I want to work on the blank template but I don't know where to start. Is there anything to help me in the blank template?

**A:** The blank template has page templates to help you. Click on the templates folder on the left, and a list of page templates will show up. Select a page template to customize it.

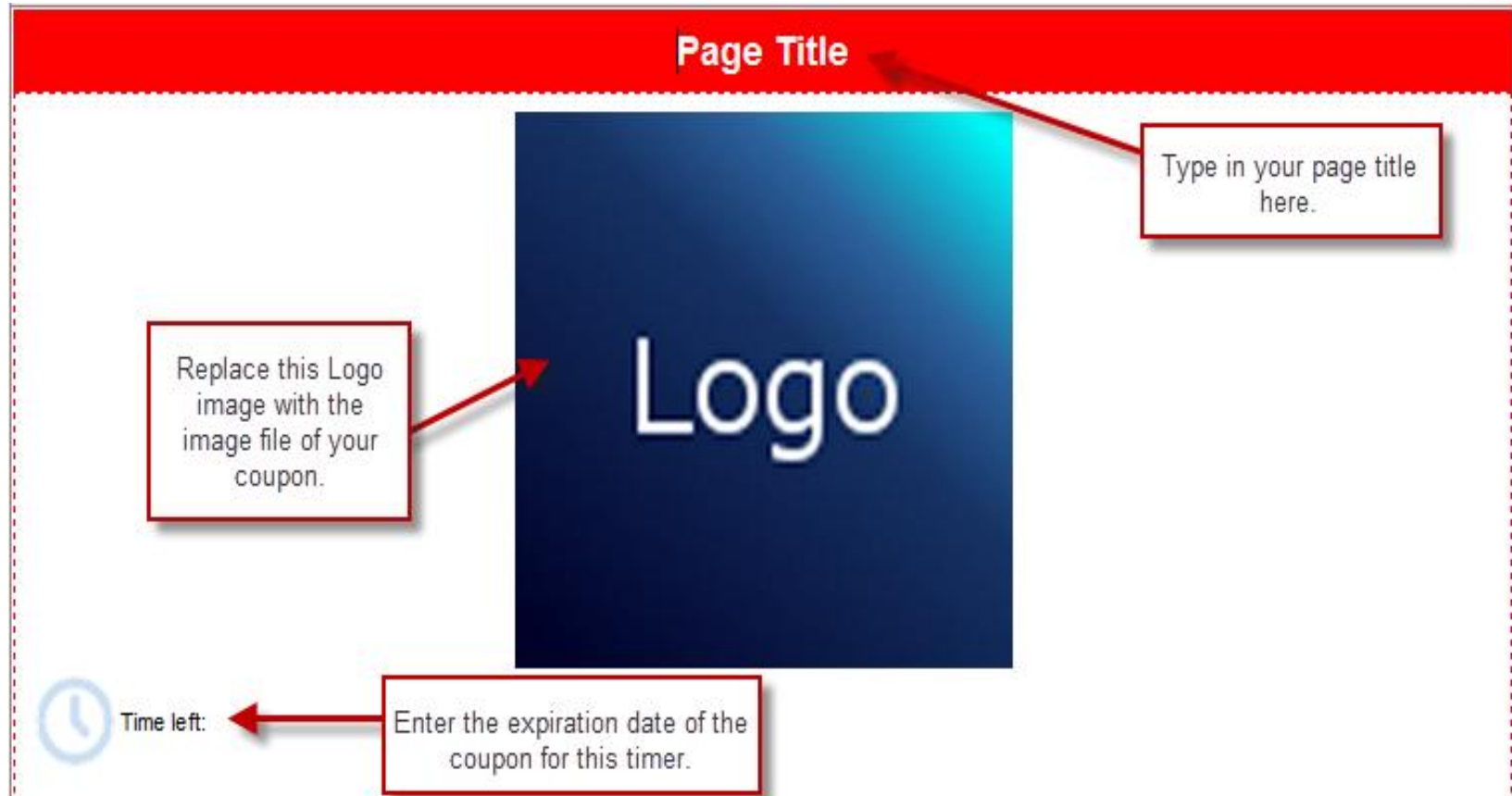
The screenshot displays the ObiMobile Editor interface. On the left, a file tree shows a folder structure with 'images', 'pages', and 'templates' folders. The 'templates' folder is expanded and highlighted in yellow, revealing a list of page templates: obimobile\_coupon, obimobile\_dininglist, obimobile\_index, obimobile\_listing, obimobile\_properties, obimobile\_scamvenger\_hunt\_page1, obimobile\_scamvenger\_hunt\_page2, obimobile\_scamvenger\_hunt\_page3, obimobile\_singlecell\_listing, and obimobile\_under\_construction. Below these are MasterPage and PinPage files. On the right, the 'ObiMobile Editor' toolbar includes fields for 'Application: Your Mobile App' and 'Page Name:'. Below these are sections for 'Font Name and Size' (Arial, 13), 'Font Style' (Bold, Italic, Underline, A<sub>x</sub>, A<sup>x</sup>), 'Lists' (bulleted, numbered), 'Insert Item' (link, image, video, audio, text, table, map, gallery, calendar), 'Access' (share, print), and 'Data Source' (JSON, XML, CSV, PDF, HTML).

## TIP:

You don't want to lose all the work you've done! Remember to **SAVE** every time you make any changes. In order to save templates as actual pages, you have to give them a page name at the top and click save!

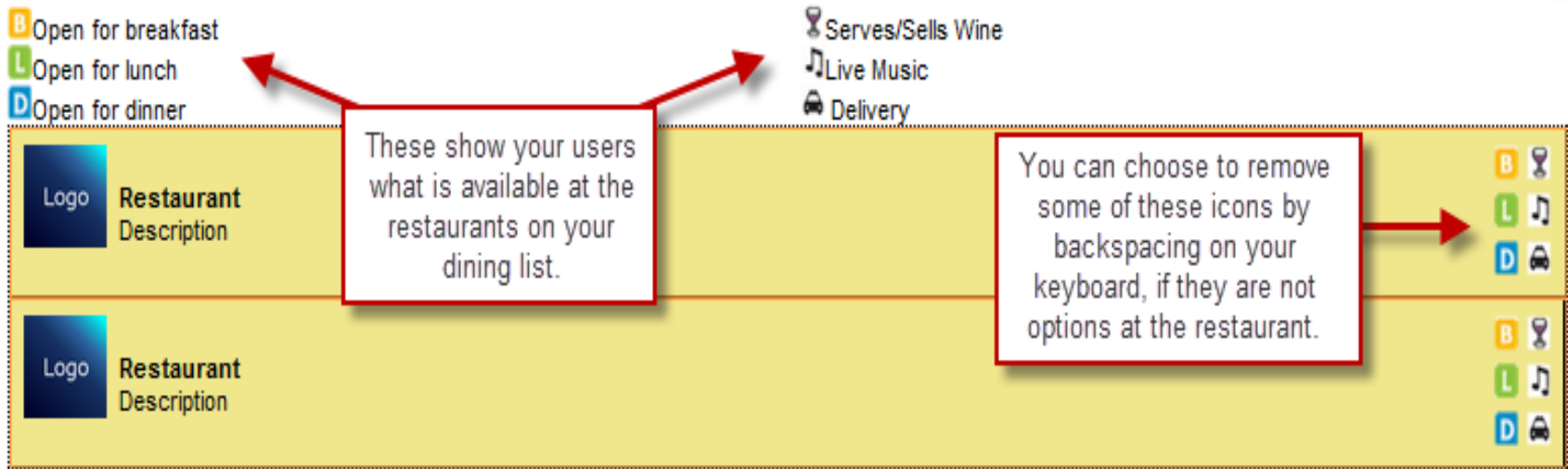
**Q:** What is the obimobile\_coupon page template?

**A:** The obimobile\_coupon page template lets you put a coupon into your app.

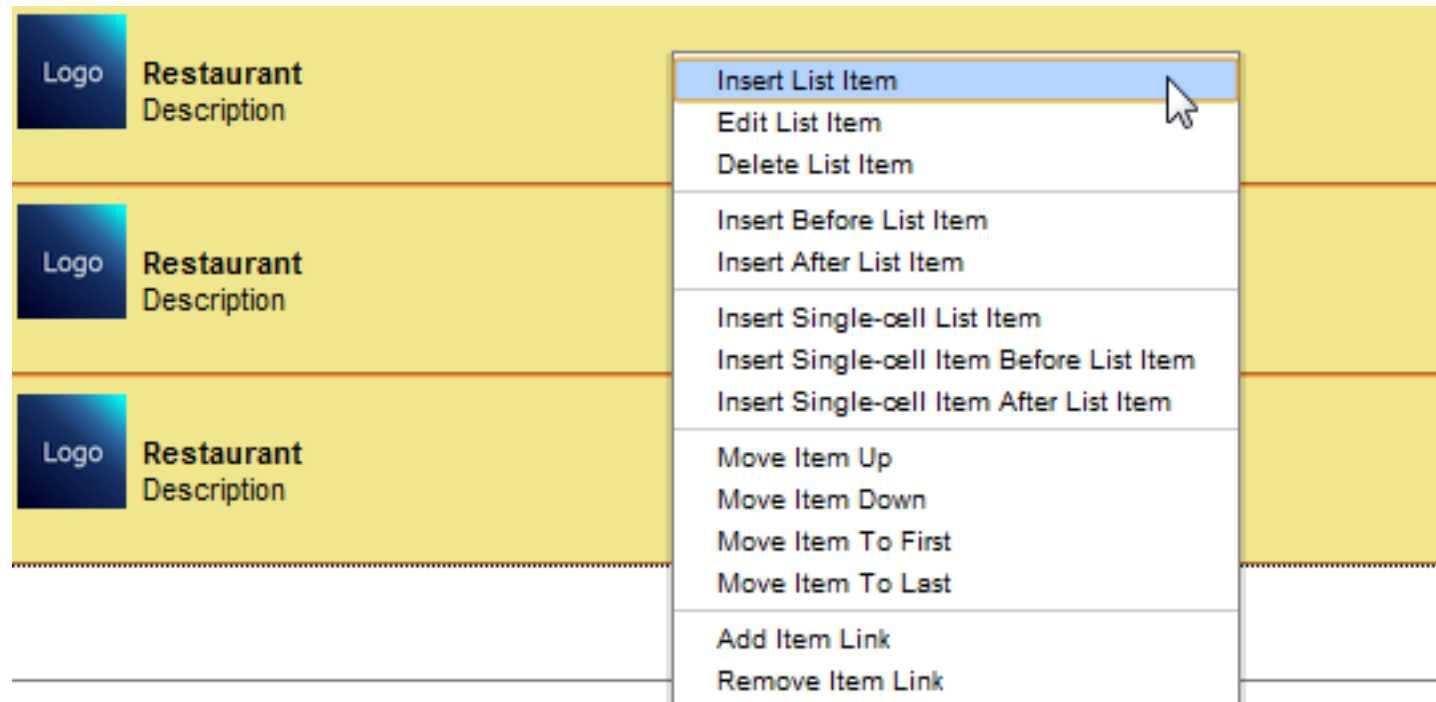


**Q:** What is the obimobile\_dininglist page template?

**A:** The obimobile\_dininglist page template allows you to list the dining options in your area to your app.

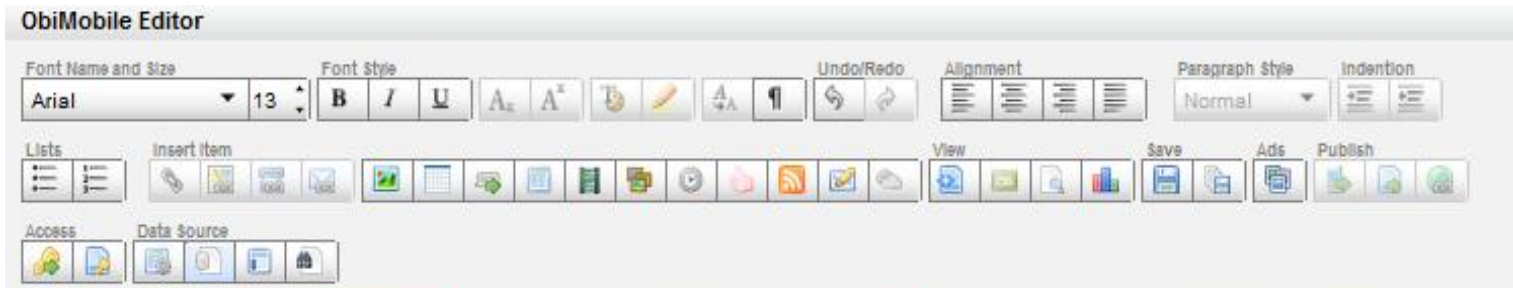


To insert more restaurants in your dining list, right click on a list item and select “Insert List Item.”



**Q:** What is the obimobile\_index page template?

**A:** The obimobile\_index page template allows you to easily create the index or home page of your app. The template has a table of images to customize. Replace the logo images with your desired images and links.



Category



Category 2



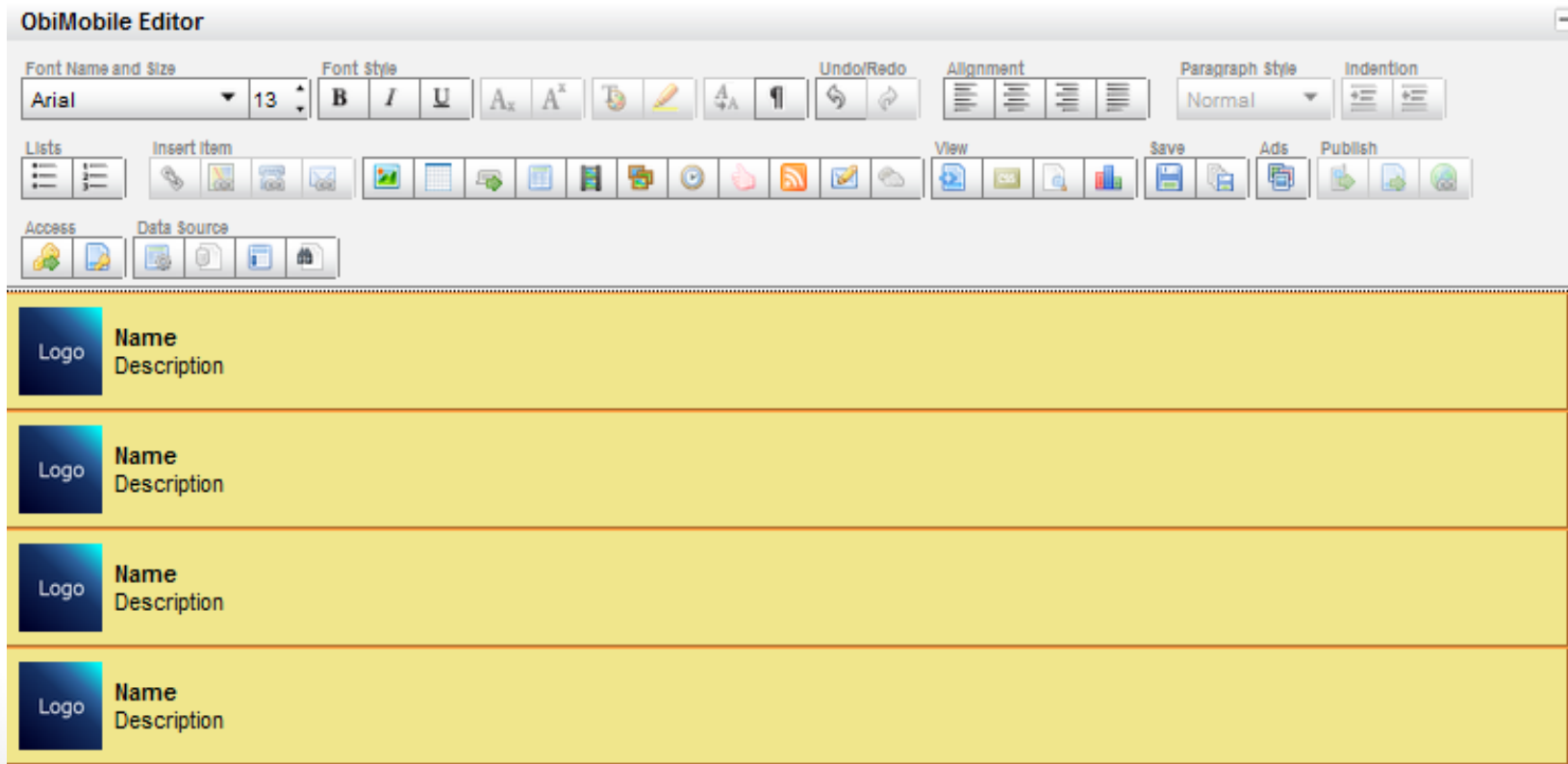
Category 3



**Q:** What are the obimobile\_listing and obimobile\_singlecell\_listing page templates?

**A:** The obimobile\_listing and obimobile\_singlecell\_listing page templates allows you to easily insert pages of lists into your app.

The obimobile\_listing template gives you four ready-to-customize lists with images. Add more list items by right-clicking on an existing list item and selecting “Insert List Item.”



The obimobile\_singlecell\_listing template gives you four list items without images. Add more list items by right-clicking on an existing list item and selecting “Insert Single-cell List Item.”

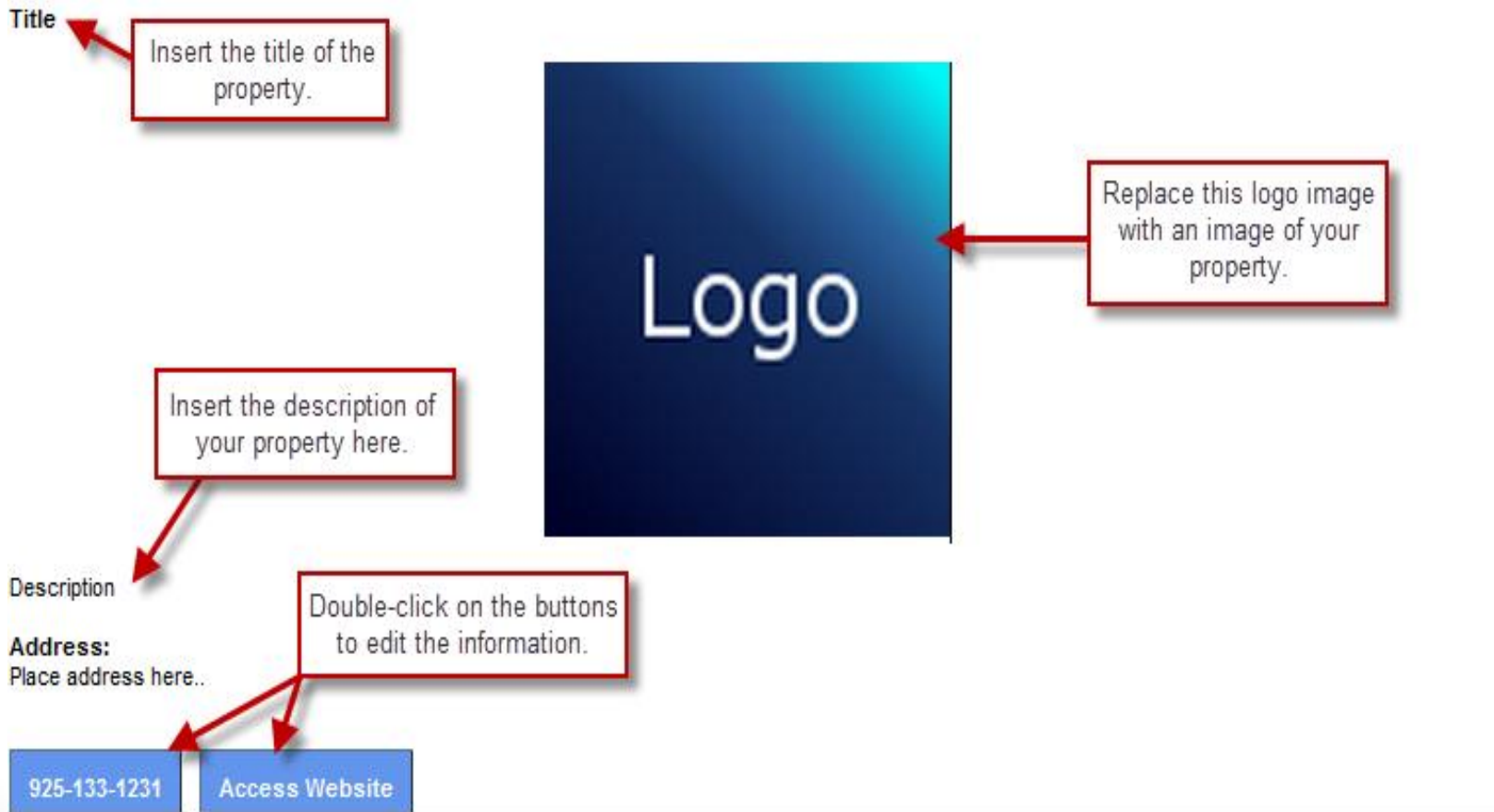
The screenshot displays the ObiMobile Editor interface. At the top, the title bar reads "ObiMobile Editor". Below it is a comprehensive toolbar with several sections:

- Font Name and Size:** A dropdown menu set to "Arial" and a size selector set to "13".
- Font Style:** Buttons for Bold (B), Italic (I), Underline (U), subscript (A<sub>x</sub>), and superscript (A<sup>x</sup>).
- Undo/Redo:** Standard undo and redo icons.
- Alignment:** Buttons for left, center, right, and justified alignment.
- Paragraph Style:** A dropdown menu currently set to "Normal".
- Indentation:** Buttons to increase and decrease indentation.
- Lists:** Buttons for bulleted and numbered lists.
- Insert Item:** A group of icons for inserting various elements like images, tables, links, and social media icons.
- View:** Buttons for switching between different views.
- Save:** A save icon.
- Ads:** An icon for adding advertisements.
- Publish:** A publish icon.
- Access:** A group of icons for managing access and permissions.
- Data Source:** A group of icons for connecting to different data sources.

Below the toolbar, the main content area contains four identical list items, each consisting of a yellow rectangular box with a dotted border. Each box contains the text "Name" in bold and "Description" below it.

**Q:** What is the obimobile\_properties page template?

**A:** The obimobile\_properties page template allows you to display a property with an image, a description, its address, a reachable phone number, and a link to its website.



**Q:** What are the obimobile\_scavenger\_hunt page templates?

**A:** The obimobile\_scavenger\_hunt page templates lets you incorporate clues for your scavenger hunt into your app.

The first page includes a timer for how long your scavenger hunt will last.



Join the fun and win a price. We have free gifts for the first 10 people who will complete the hunt.  
Starts on Sept 15 at 6:00pm to Sept 16 at 3:00pm.

Good luck and see you in Downtown.

Customize with a timer.



Time left:

Provide a link to your first clue.

Start

The following pages will include clues to your scavenger hunt.



Clue #1

Rabbits like me but I am not edible. I'll be at a certain place from 5pm to 7pm on September 15. I will be at the historical Livermore town library. There will be a lot of people, music, and food at that time and place. Find me and I will give you the pin number to get to the next clue.

Next

**Q:** What is the obimobile\_under\_construction page template?

**A:** The obimobile\_under\_construction page template can be used for when you want to create an under construction page.

**This Page is Under Construction**

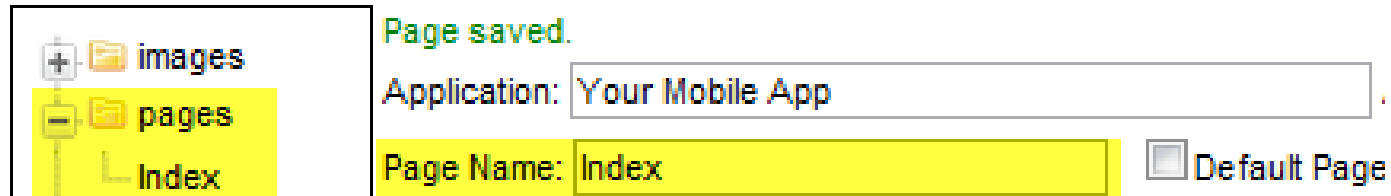


## **TIP:**

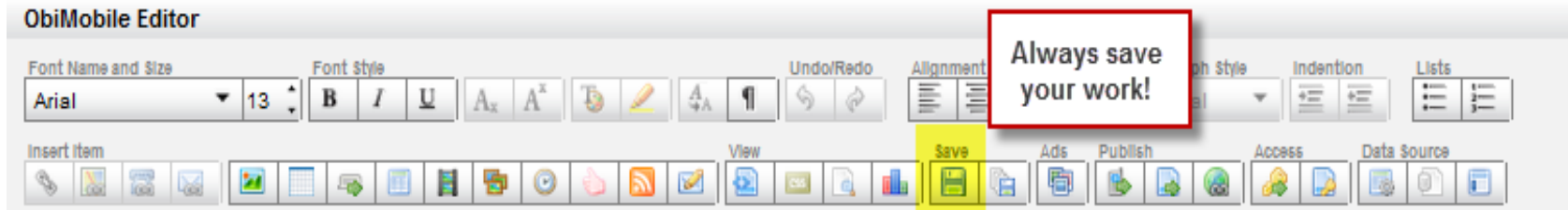
When your app is out to the public already and you are still working on a page, instead of showing your users a page in progress, link them to an Under Construction page.

**Q:** How do I keep track of my pages?

**A:** Make sure to title your page. Click on the pages folder and you'll see the page name underneath to gain access to it.



**Q:** After I finish editing a page, will the page save the changes I've made?  
**A:** No, the ObiMobile Editor will not automatically save your changes. Make sure to always save your work by clicking the Save button.

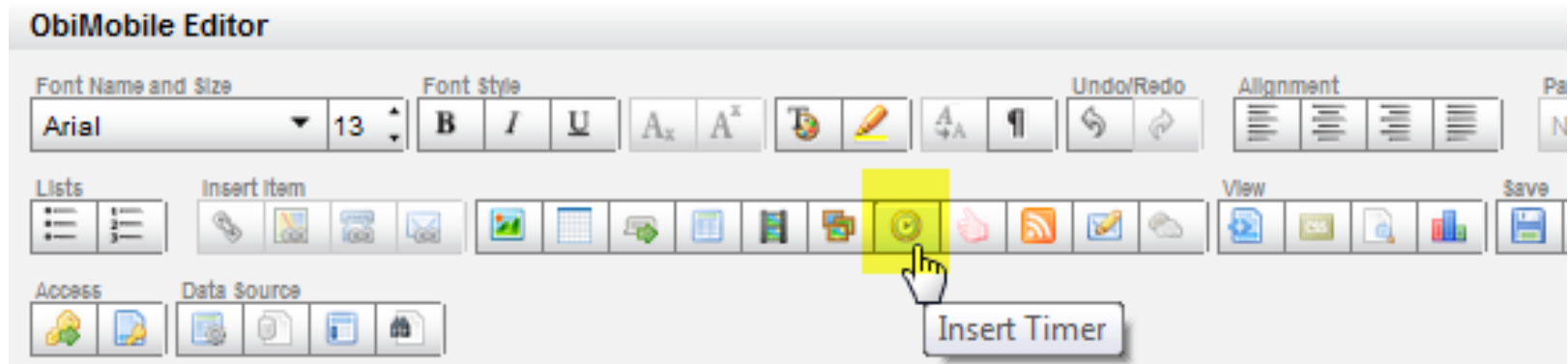


FAQs on how to insert ObiMobile widgets

## OBIMOBILE OPTION FAQs

**Q:** How do I insert a countdown/timer?

**A:** The insert timer button is the clock icon. Click on this to insert a timer.



Double click on the timer that you've inserted. A dialog box will pop up and you will be able to customize your timer.

The image shows a 'Timer Properties' dialog box with a calendar. The dialog box has the following fields:

- From:** 01-Dec-2011 00:00:00 AM
- To:** 30-Apr-2011 10:30:00 AM
- Messages:**
  - Not Active: This timer is not yet active
  - Expiry: This timer is already expired

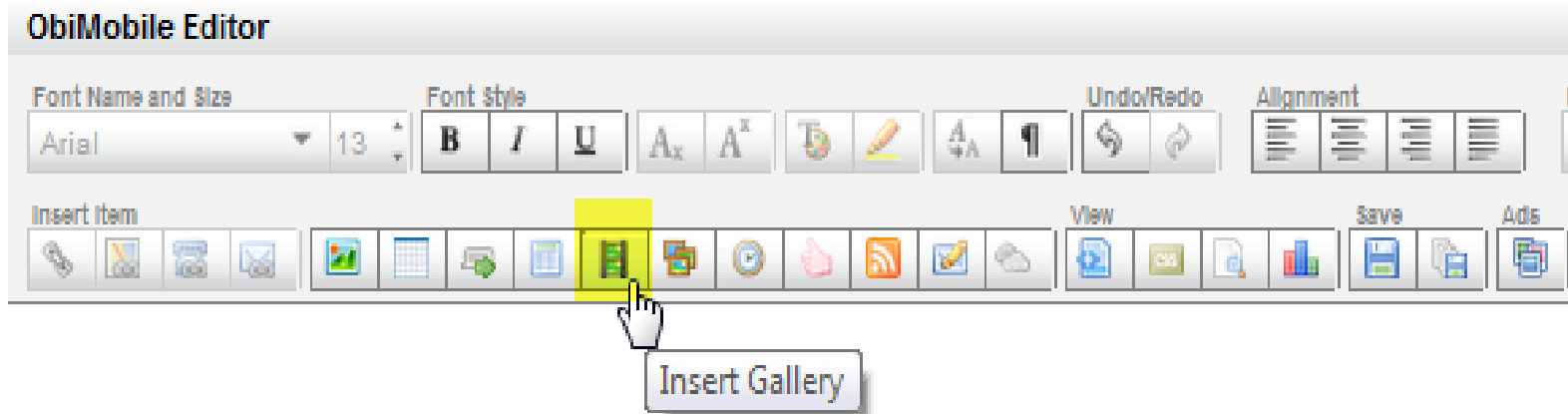
The calendar shows the month of December 2011. A mouse cursor is pointing to the date 25. Red callout boxes provide instructions:

- Top left: This message will appear when your timer is not yet active.
- Bottom left: This message will appear when your timer ends.
- Bottom center: Choose the date on the calendar.
- Top right: Enter the dates that your timer will be active for by clicking on the calendar icons.

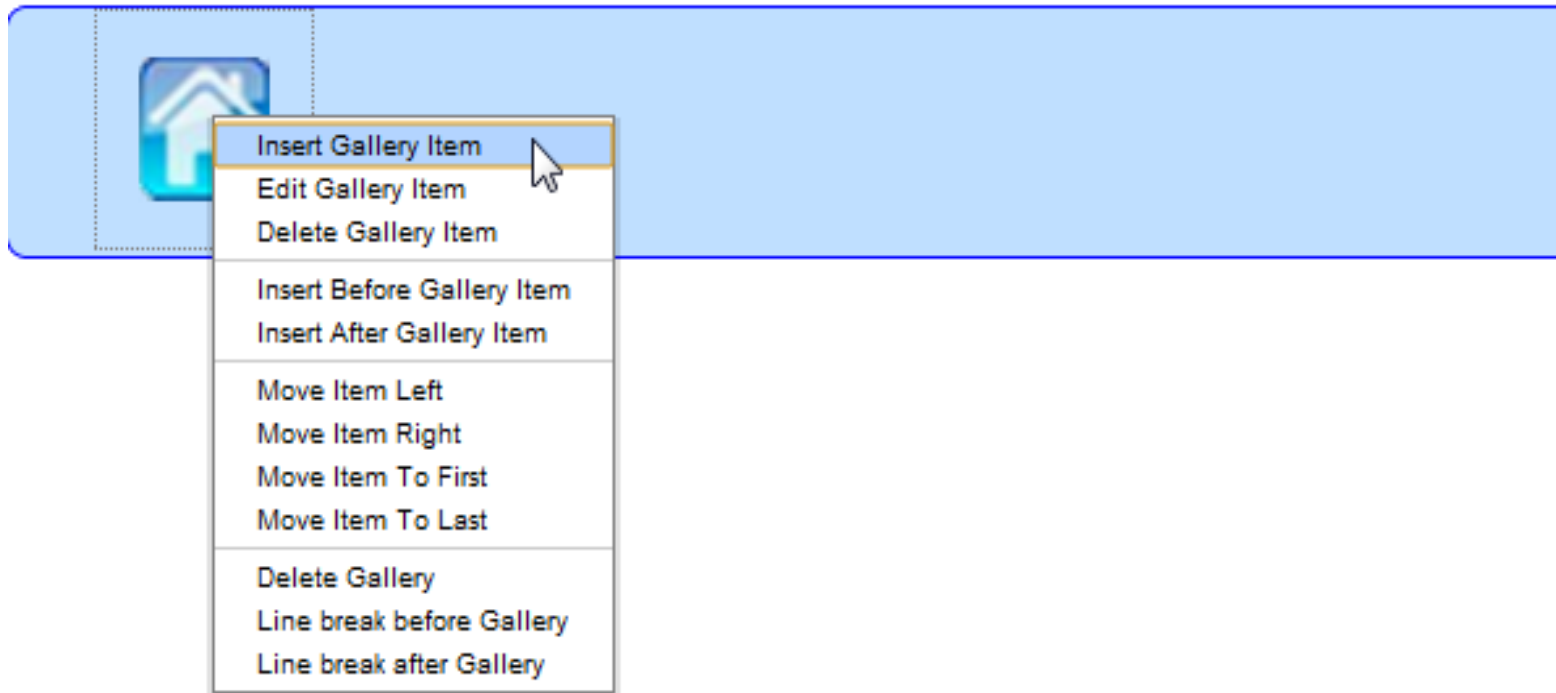
Red arrows point from the callouts to the 'From' and 'To' date fields, the 'Not Active' and 'Expiry' message fields, and the date 25 on the calendar.

**Q:** How do I insert a gallery?

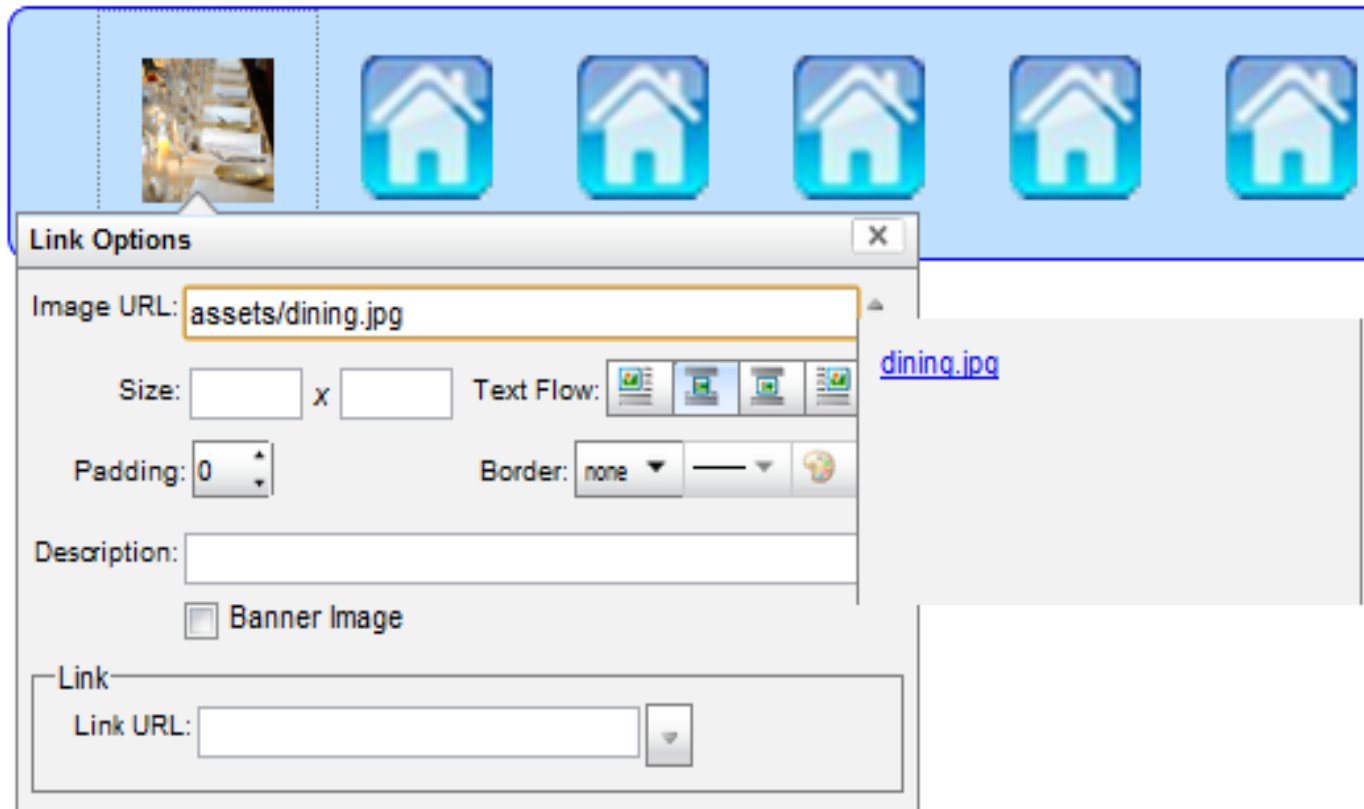
**A:** To insert a gallery, click on the Insert Gallery icon.



A home icon will pop up with a banner that stretches across the page. This will be where the thumbnails of the images in your gallery will be. To insert more gallery items, right click on the home icon and select “Insert Gallery Item.”



Replace the home icons with images that you want to display in your gallery by double-clicking on them and selecting an image you have uploaded.



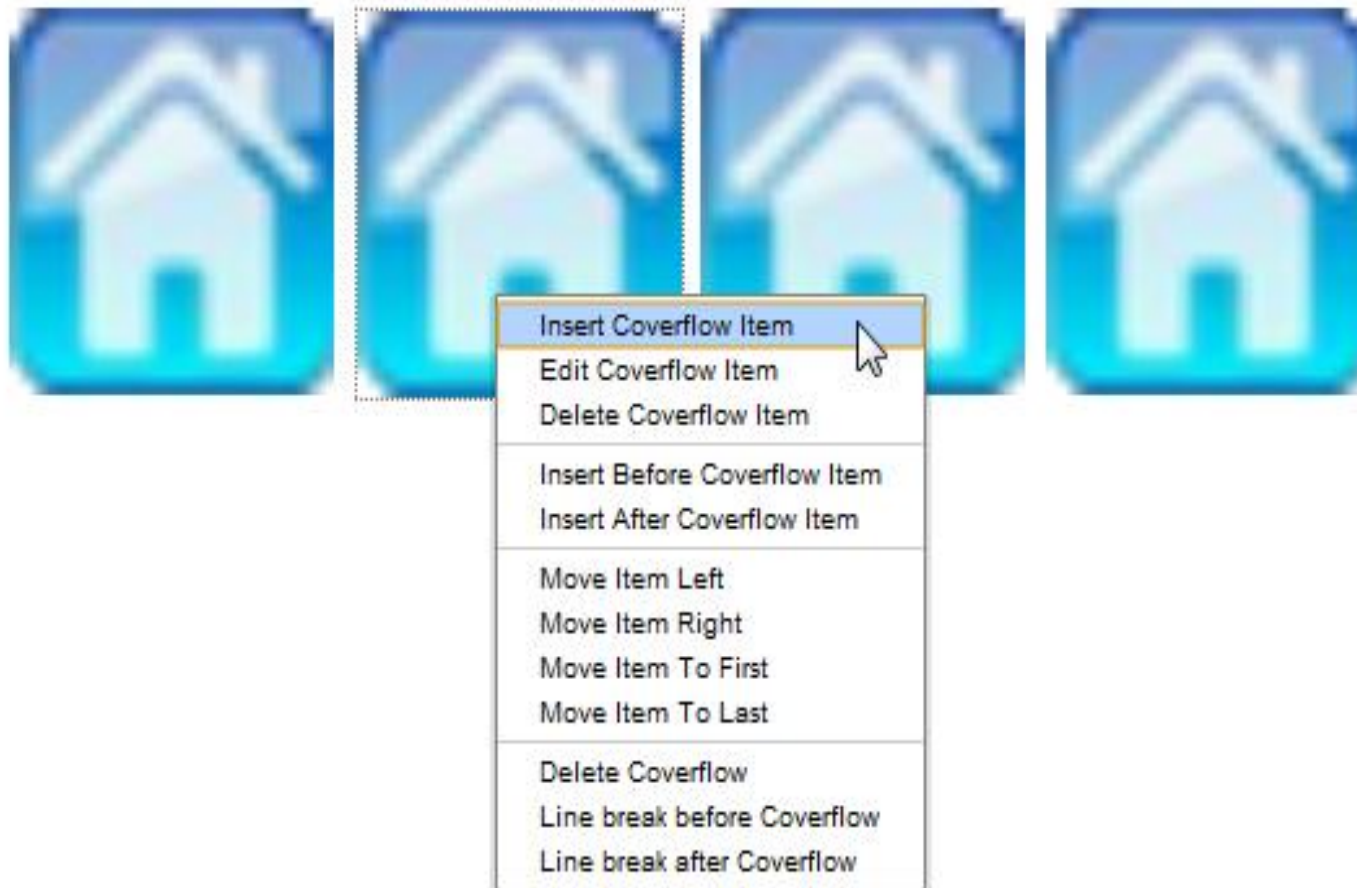
When you view this on your mobile app, the thumbnails will go across the top of the page. Click on a thumbnail and the images will pop up.

**Q:** How do I insert a coverflow?

**A:** To insert a coverflow, click on the “Insert Coverflow” icon.



A home icon will be inserted. To insert more images in your coverflow, right click on the home icon and select “Insert Coverflow Item.”





Replace the home icons with images that you want to display in your coverflow by double-clicking on it and selecting an image you have uploaded.



**Link Options** [X]

Image URL:

Size:  x  Text Flow: 

Padding:  Border:  

Description:

Banner Image

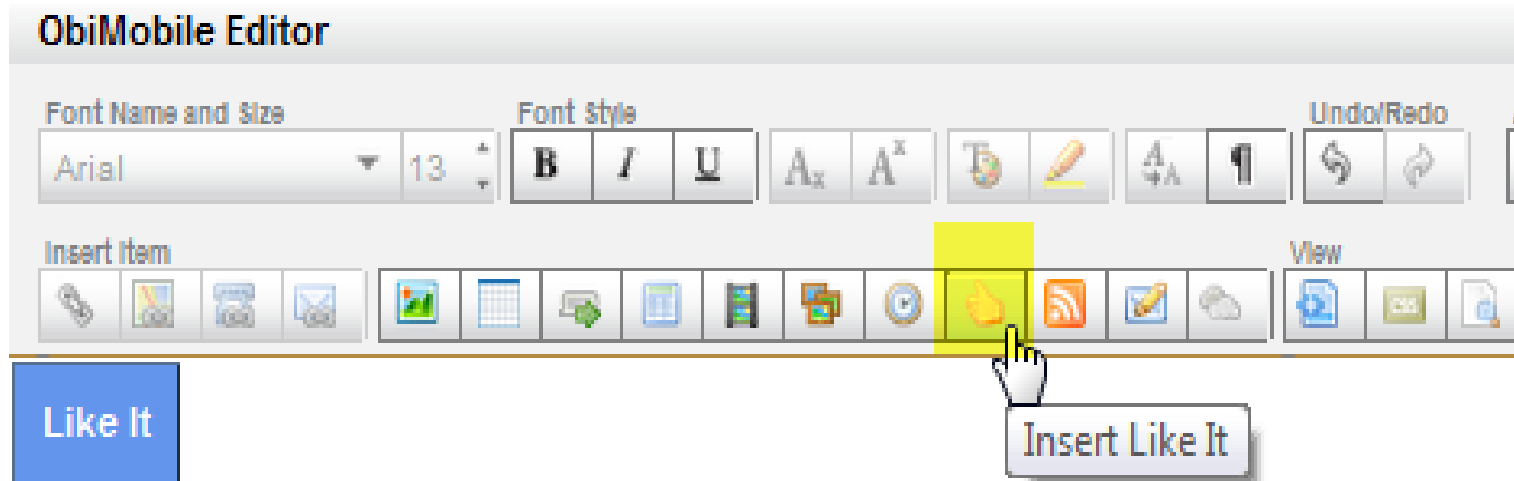
Link

Link URL:

[dining.jpg](#)

**Q:** How do I insert a Like It button so that my users can bookmark pages on my mobile app?

**A:** To insert a Like It button, click on the “Insert Like It” icon.



**Q:** How do I insert an RSS feed into my mobile app?

**A:** To insert an RSS feed, click on the “Insert Feed” icon.



Insert Feed

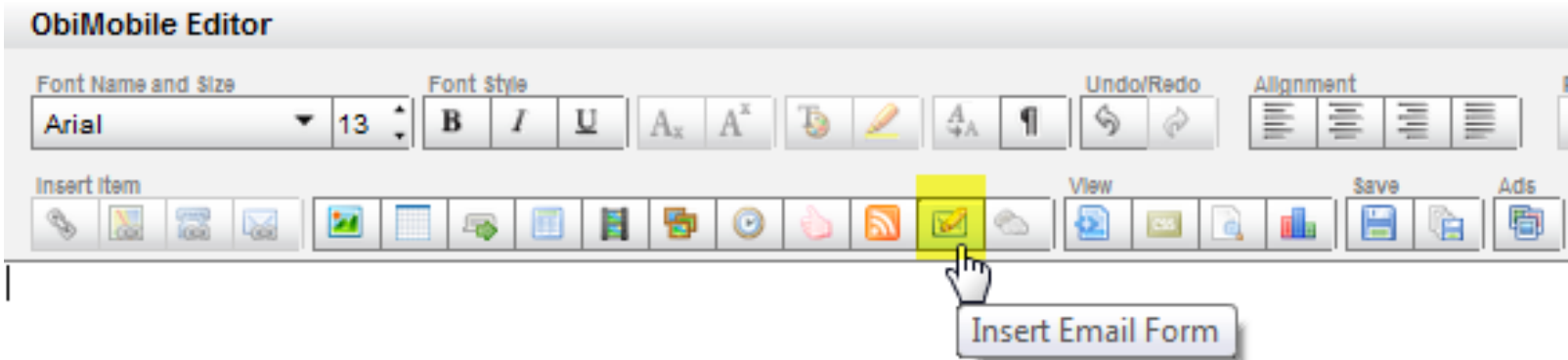


A dialog box will pop up asking for a Feed URL. Paste your feed URL.



**Q:** How do insert an email form for my users to email me directly from the app?

**A:** To insert an email form, click on the “Insert Email Form” icon.



A dialog box will pop up for you to customize your email form. It is important to **remember to click 'Add'** or else the email form won't appear!

Email Form Here...

### Link Options

Recipient Email:  Subject:

Link to Page after Submit:

Field Name:  Label:

Value(s):

Field Type:  Read Only:  Mandatory:

Field Name	Field Label	Field Type	Value(s)	Readonly	Mandatory
No records found.					

Choose a page in your app that the user will see after submitting an email.

This is the label of the email form that your users will see. ie. "Report a Crime" or "Suggestions on Improvement."

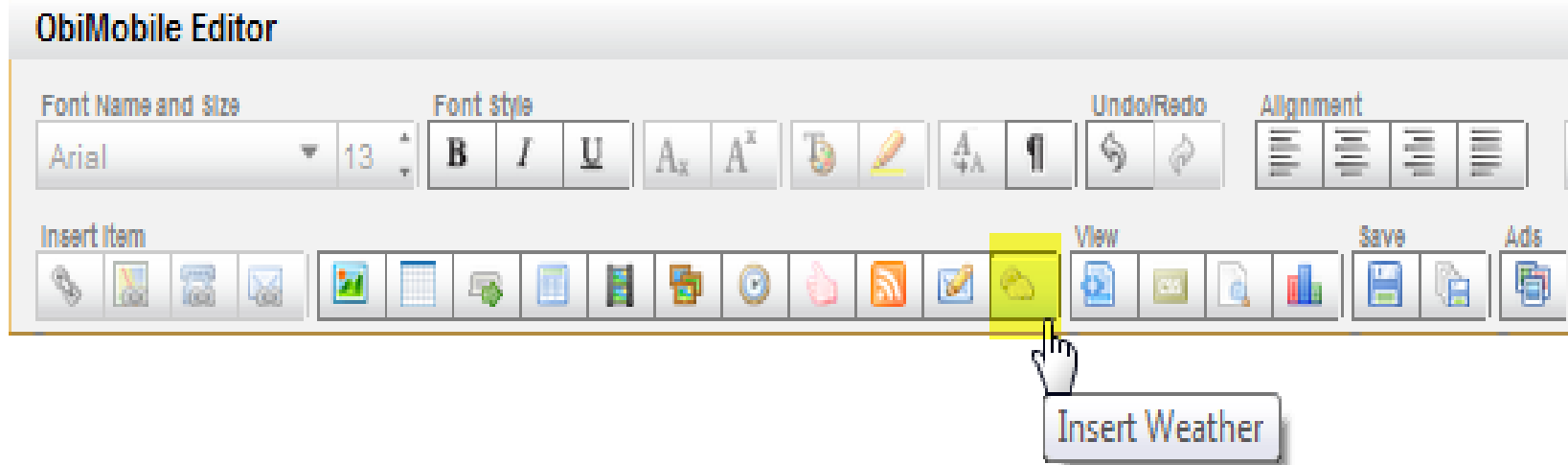
Don't forget to click 'Add' or the email form won't appear.

You can choose to insert text into the form already. ie. "I think that..." or "The incident occurred at..."

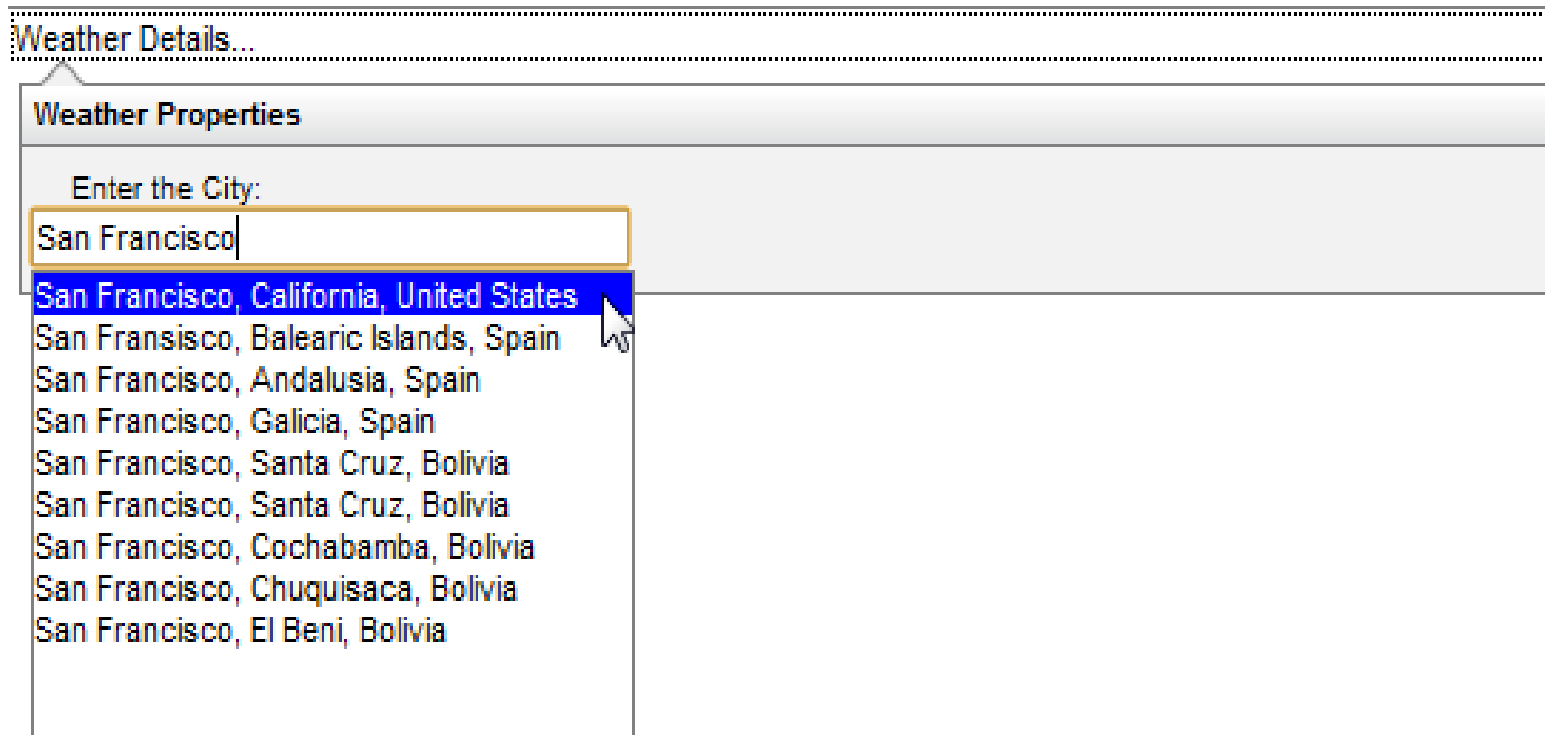
This will show you what you have added so far.

**Q:** How do I insert a weather widget so that my users can see the weather conditions at my location?

**A:** To insert a weather widget, click on the “Insert Weather” icon.



A dialog box will pop up asking for the city. Enter the city you would like to provide weather conditions of, select the correct one and then click out of the dialog box.

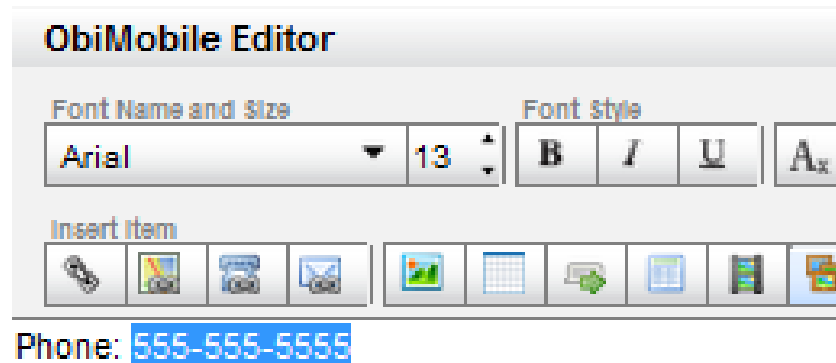


FAQs on inserting images, lists, texts, and links.

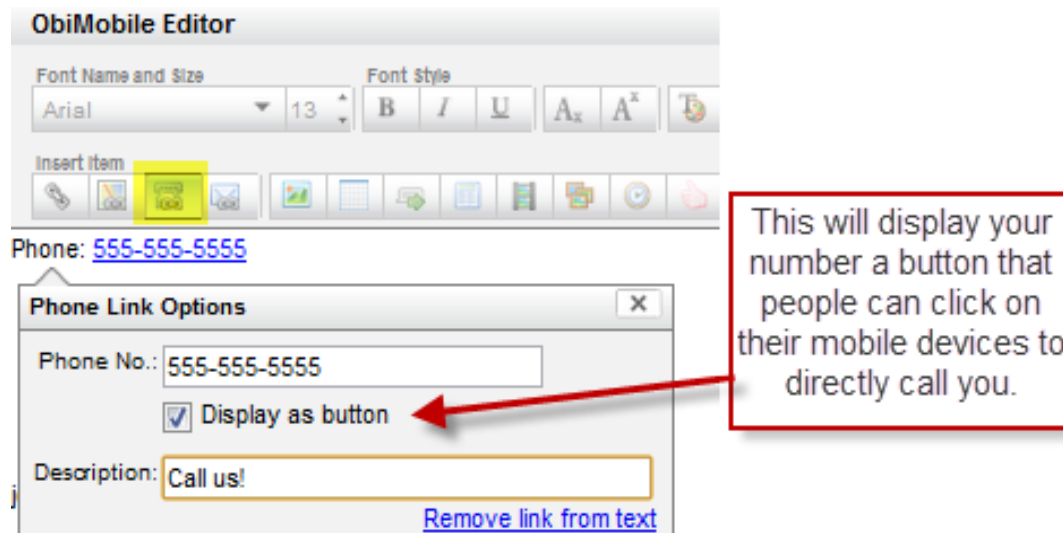
## OBIMOBILE BASIC FAQs

**Q:** How do I insert a phone or email link so that my audience can contact me directly from my mobile app?

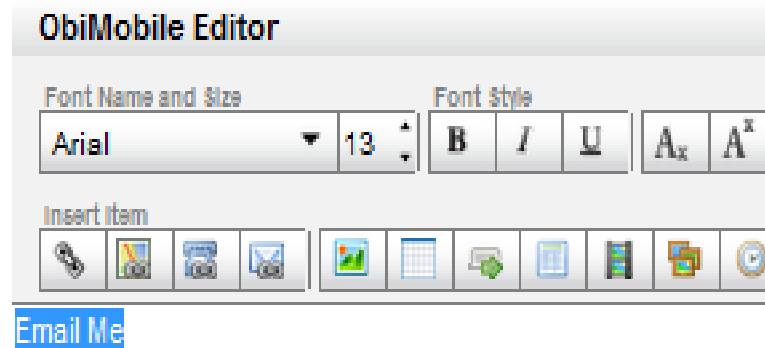
**A:** To insert a phone link, type in your phone number and highlight it



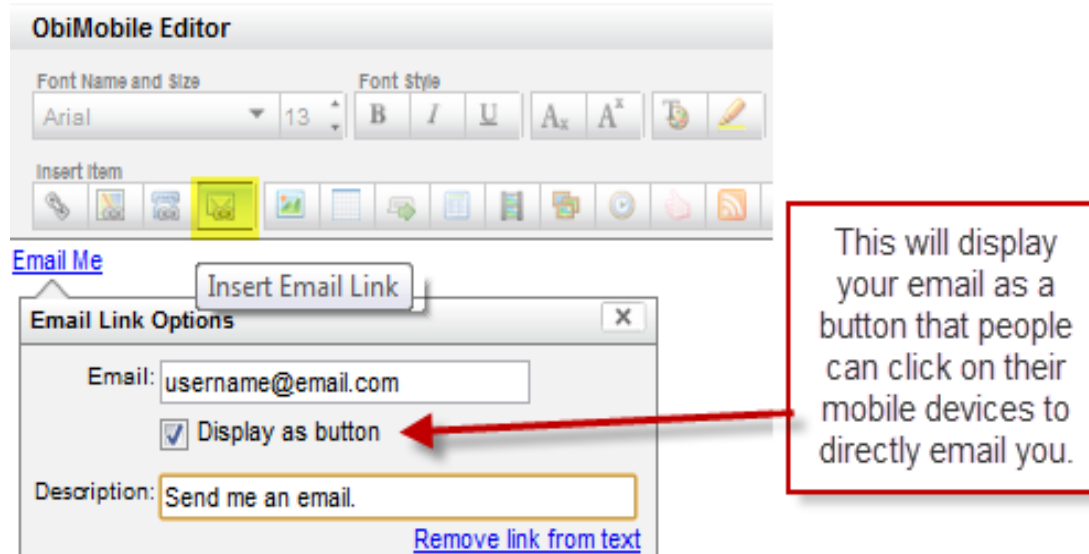
Click on the phone link icon and a dialog box will pop up.



To insert an email link, the process is similar from the phone link. Type in your e-mail address or text like 'E-mail Me' and highlight it.



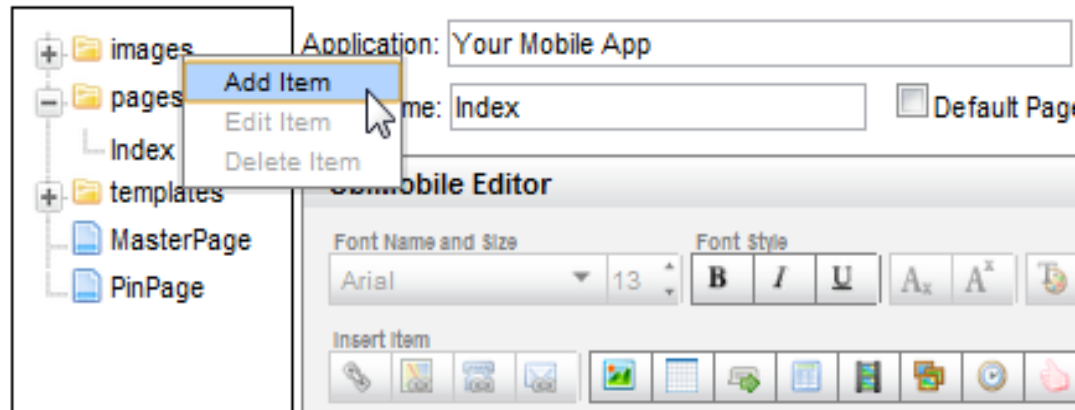
Click on the Insert Email Link icon and a dialog box will pop up.



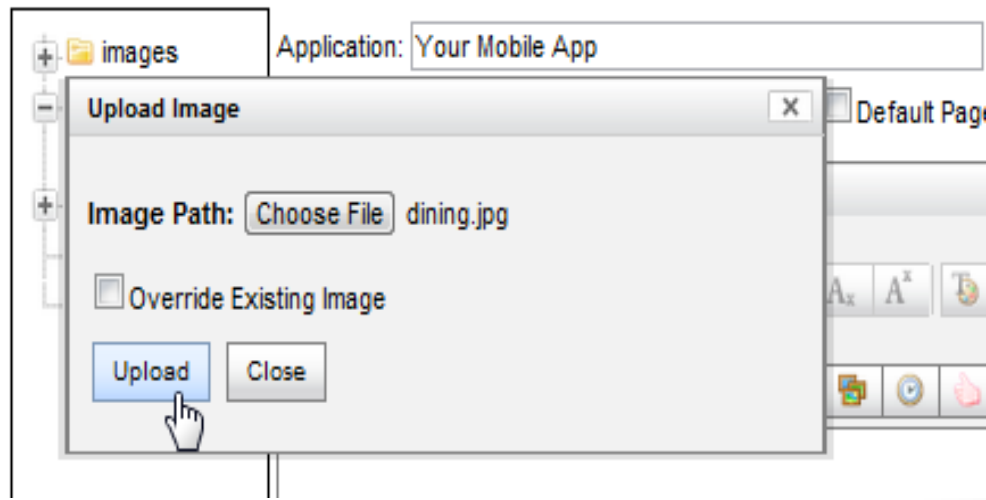
**Q:** How do I insert an image into my app?

**A:** Inserting an image can be done in a few simple steps. First, you'll need to upload your picture.

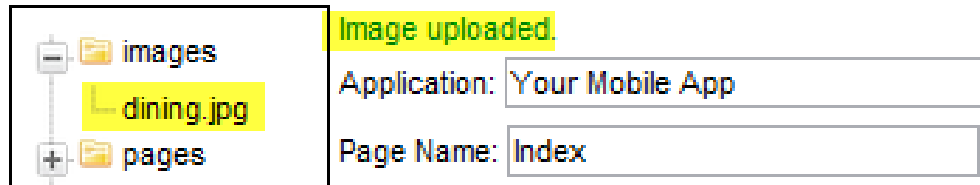
Right click on the images folder and click on "Add Item."



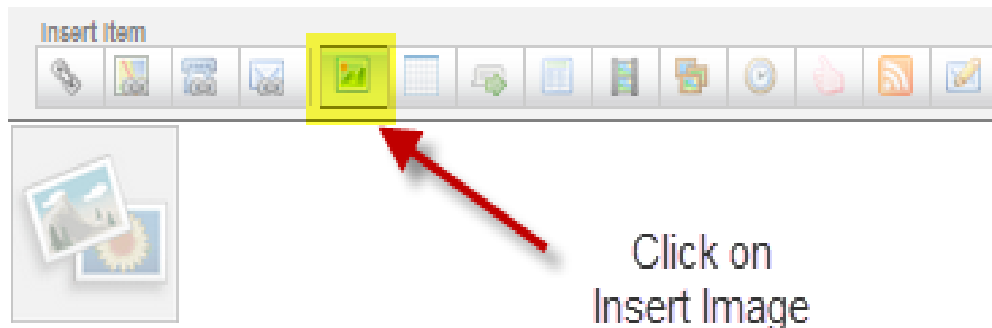
A dialog box will pop up to upload your image. Choose the picture you want to upload and click upload.



You will know when your image has been uploaded when you see the “Image Uploaded” text at the top of the editor. The file name will also show up when you click on the images folder.



To insert the image you uploaded, click on the fifth icon that says “Insert Image.” A dialog box will pop up.



Select your image from the drop down menu by clicking on the small arrow. You can customize your image to be a certain size, link to other pages, or be a banner image that spans across your mobile app through the options provided in the dialog box.

The screenshot shows a 'Link Options' dialog box with the following fields and controls:

- Image URL:** A text field containing 'Image URL Here'.
- Size:** Two text boxes containing '300' and '300', separated by an 'x'.
- Text Flow:** A set of four icons representing different text flow options.
- Padding:** A text box containing '0' with up and down arrows.
- Border:** A dropdown menu set to 'none' and a button with a globe icon.
- Description:** A text field containing 'Dining Options'.
- Banner Image:** A checkbox that is currently unchecked.
- Link:** A section containing a 'Link URL:' text field and a dropdown arrow.

A red arrow points from a callout box on the left to the 'Size' and 'Padding' fields. Another red arrow points from a callout box on the right to a small upward-pointing arrow next to the 'Image URL' field. A third red arrow points from a callout box on the right to the 'Banner Image' checkbox. A fourth red arrow points from a callout box at the bottom to the 'Link URL' field.

Customize the size of your image and padding size by entering your desired dimensions.

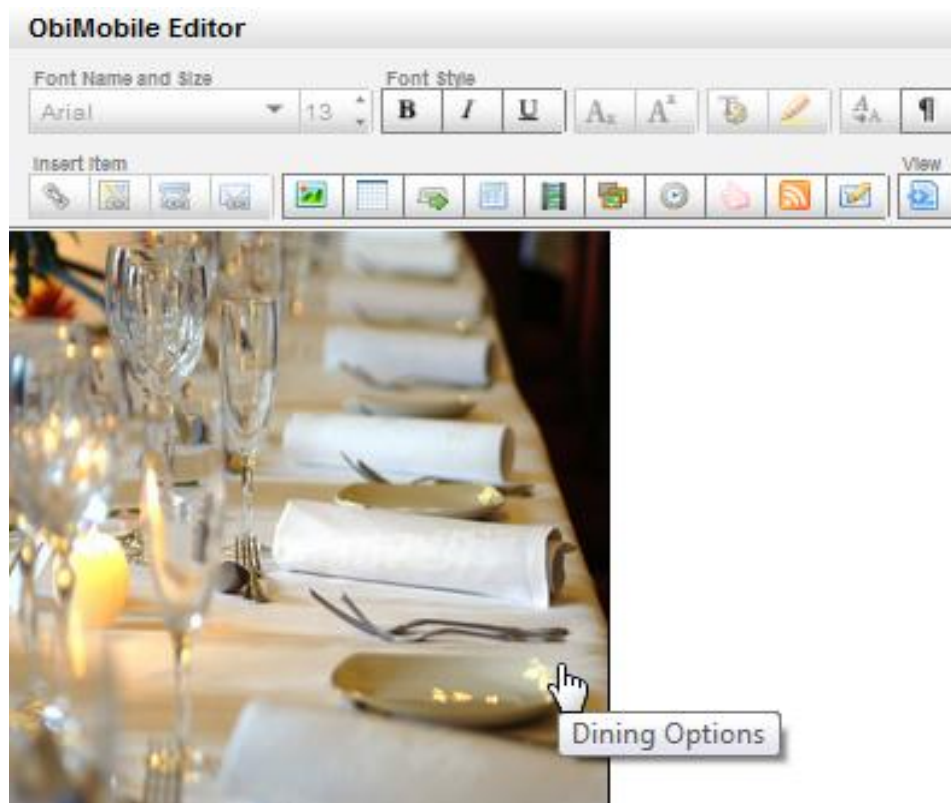
Click on this small arrow to see the list of images you've uploaded. Click on the image you want.

If you want to stretch your image across your app horizontally, check this box.

This Link URL option allows your image to be clickable. You can choose a page from your app or paste in a URL from outside your mobile app.

[dining.jpg](#)

Once you click outside the dialog box, your image will appear.



**Q:** How do I insert a table or a list on my mobile app?

**A:** When you want to have a grid or table on your mobile app, use the Insert Table option on the second row of the ObiMobile Editor icons. You can customize the width and height of your table by entering your desired percentages in the Width and Height boxes.

**ObiMobile Editor**

Font Name and Size: Arial 13

Font Style: B I U A<sub>x</sub> A<sup>x</sup>

Insert item: [Link] [Image] [Table] [List] [Code] [RSS] [Other icons]

**Table Properties**

Rows: 2

Cols: 3

Width: 100 %

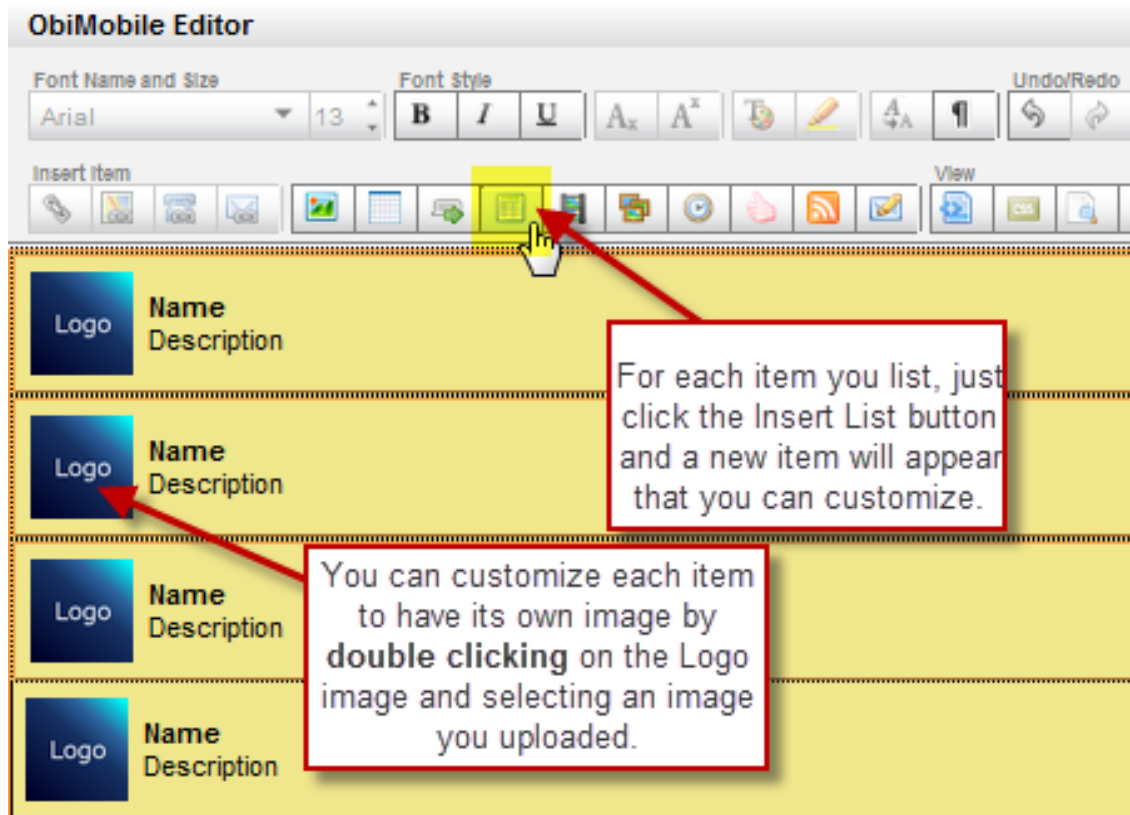
Height: %

Padding: 0

Border: none

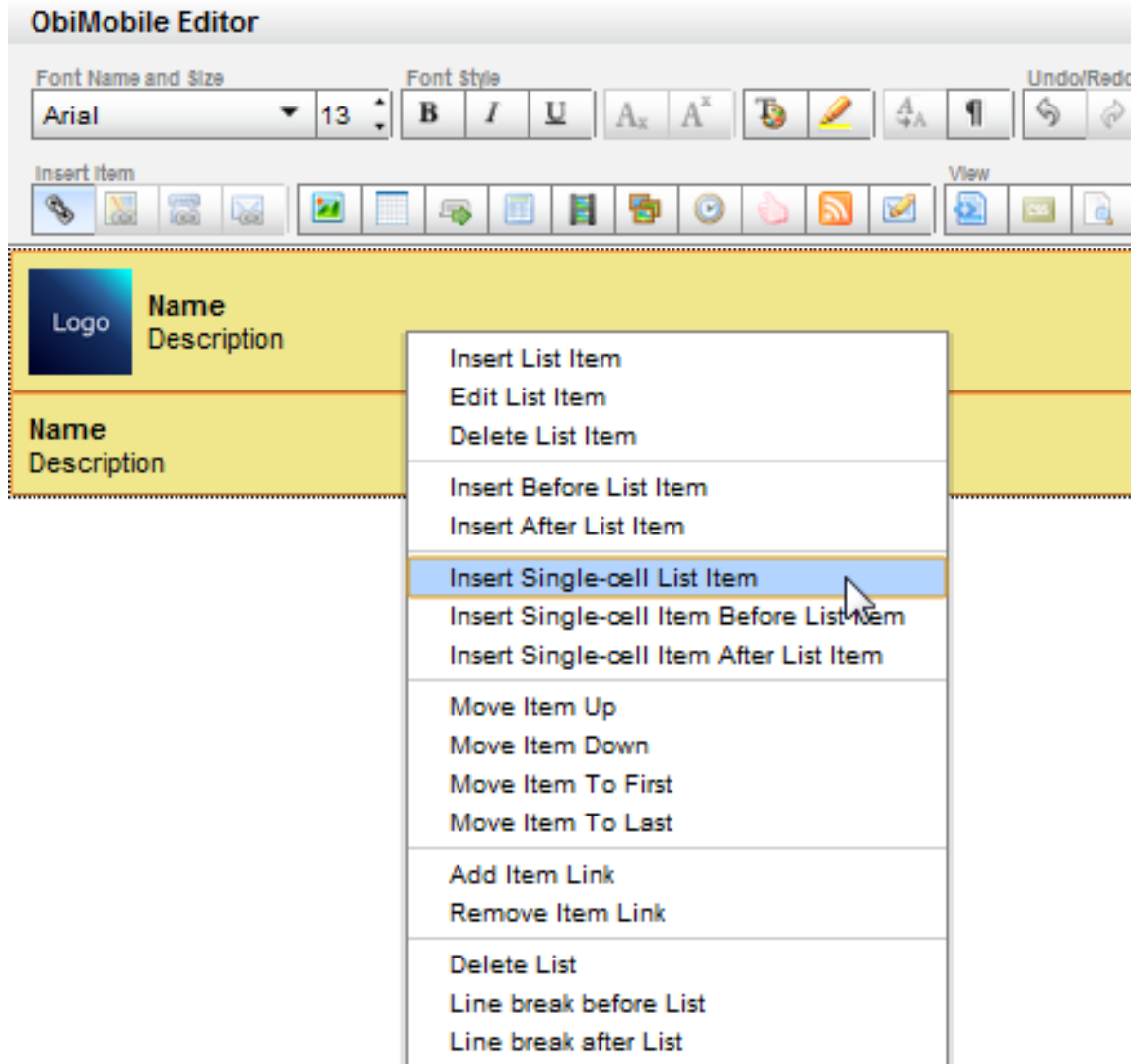
**Tip:** You can choose to put borders around your table so that you can see the area you are working. You can always change this back to no borders after you are finished editing your app.

Inserting a list on your mobile app is made simpler with the Insert List icon.



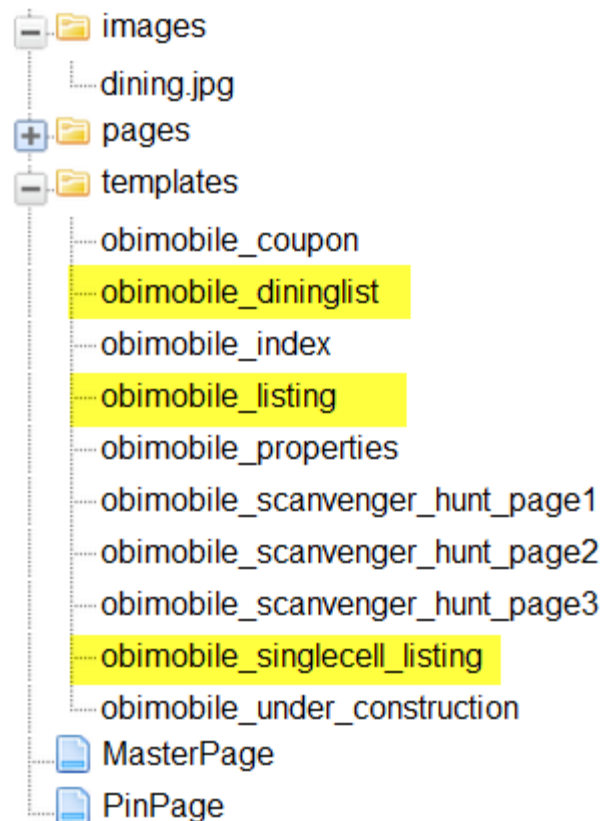
**Q:** What if I don't want an image to accompany my list item?

**A:** If you don't want an image with a list item, right click the list item and select 'Insert Single-cell List Item.'



# TIP:

If you want a page on your mobile app to solely be a list, there are three built-in list templates in the **Templates folder**. The `obimobile_dininglist` template is a list you can customize by entering in restaurants in your town or city. The `obimobile_listing` template is a general list with logos. The `obimobile_singlecell_listing` template is a general list with no logos.



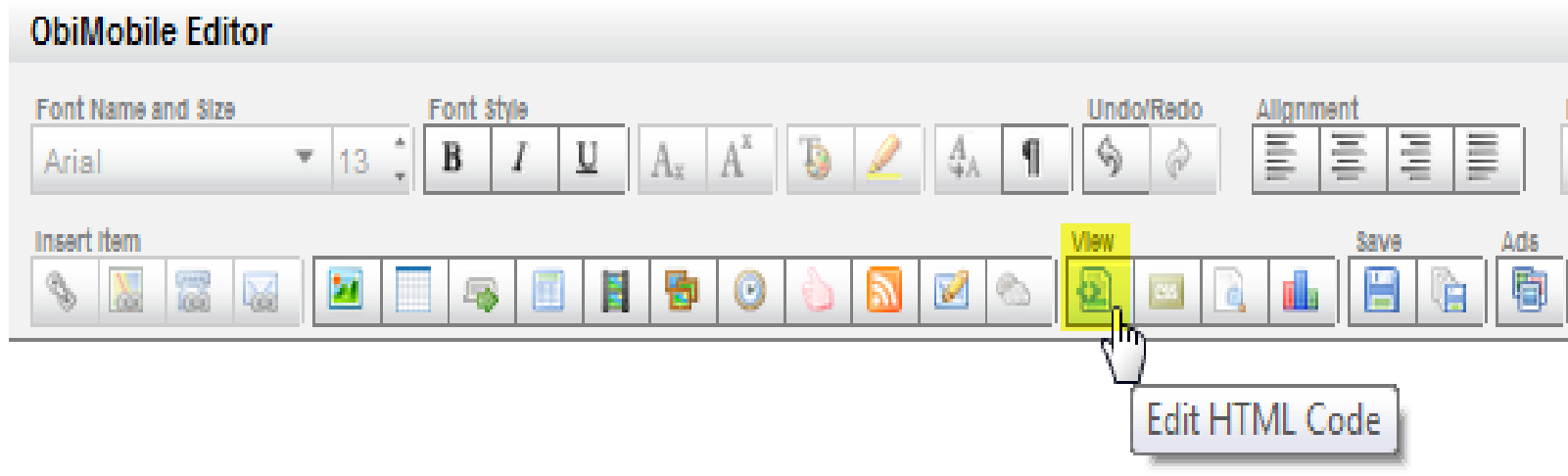
FAQs on editing text and other basics.

# OBIMOBILE BASIC FAQs

**Q:** I want to just copy and paste the text from my website into my app but I don't want it to copy with the format. How do I just copy the plain text?

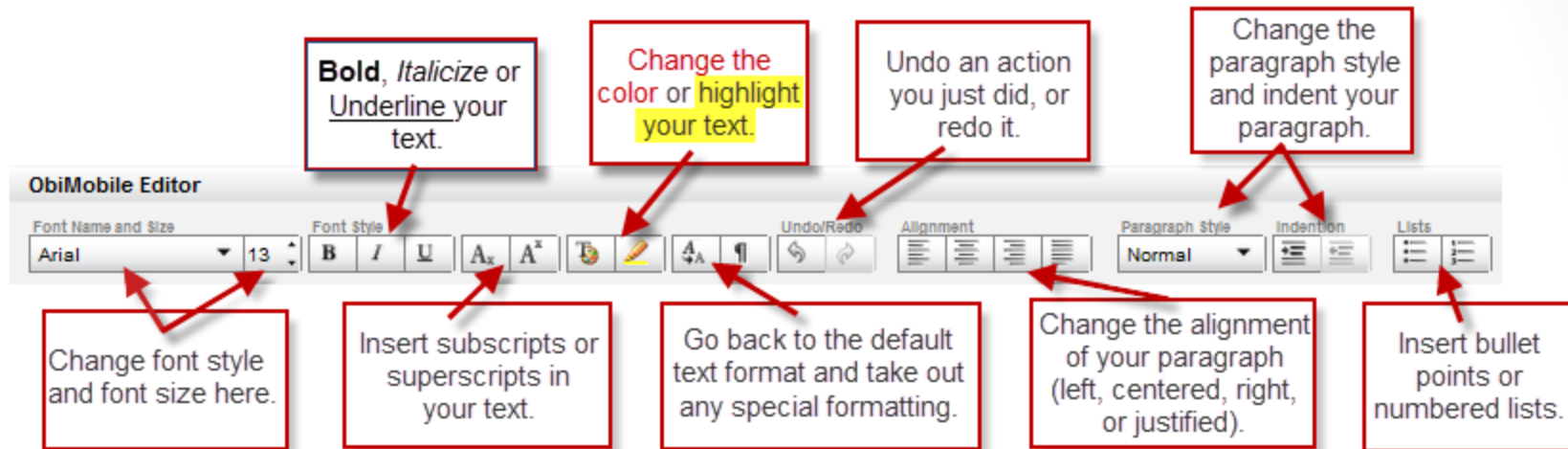
**A:** To copy and paste text from your website into your mobile app without going through the hassles of trying to get rid of special formatting, just paste text into the HTML coding.

This will take out the special formatting from your website and allow you to edit the text with the ObiMobile editor. Click on "Edit HTML Code" and paste your text. After pasting, click on "Edit HTML Code" again to go back to the rich text editor.

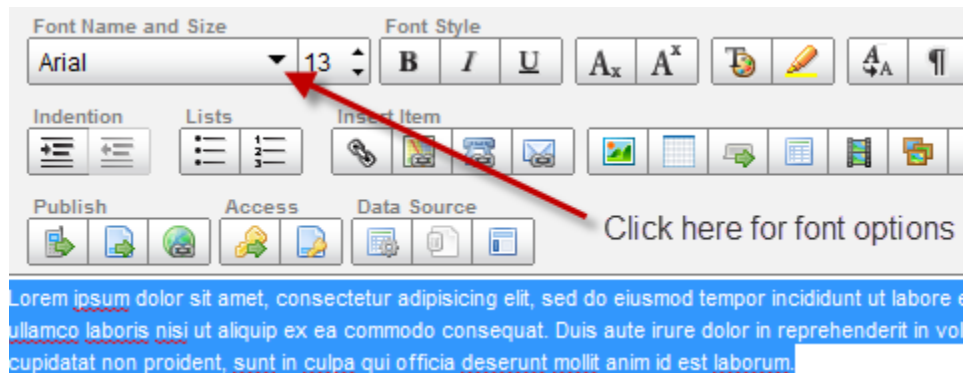


**Q:** How do I change what my text looks like?

**A:** The first row of icons in the ObiMobile editor relate to things you can do with your text.

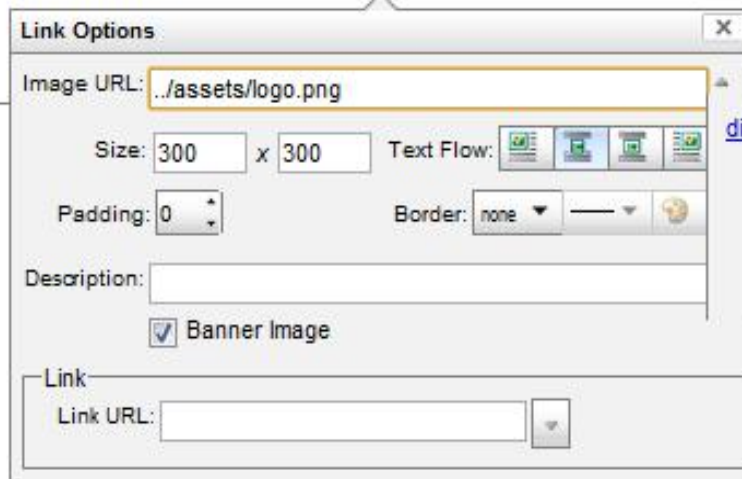


Highlight the text that you want to change and click on the dialog box that says “Arial.”



**Q:** How do I replace an ObiMobile blue Logo image with the image I want to put in?

**A:** To replace the logo image, double click on it for the dialog box to pop up. Select the image as you would when inserting an image (see above).

A screenshot of a software dialog box titled "Link Options". The "Image URL" field contains the text "../assets/logo.png". Below this, the "Size" is set to "300 x 300". The "Text Flow" section has four icons. The "Padding" is set to "0" and the "Border" is set to "none". There is a "Description:" field which is empty. A checkbox labeled "Banner Image" is checked. At the bottom, there is a "Link" section with a "Link URL:" field and a dropdown arrow.

[dining.jpg](#)

Your font options will appear in the dropdown menu. Choose the font style you want for your text. You can change the font size by click on the up and down arrows.

